

Package ‘ggtwotone’

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Type Package

Title Dual-Tone and Contrast-Aware 'ggplot2' Geoms

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Description Provides dual-stroke and contrast-aware extensions to 'ggplot2', designed for improved visibility and accessibility in complex visualizations. Includes geoms for dual-stroke segments, regression lines, curved annotations, function plots, paths, and adaptive text. Also includes utility functions for computing contrast-aware color pairs and perceptually distinct highlight palettes using Web Content Accessibility Guidelines (WCAG)-based contrast logic.

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URL <https://github.com/bwanniarachchige2/ggtwotone>

BugReports <https://github.com/bwanniarachchige2/ggtwotone/issues>

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Contents

adjust_contrast_pair	2
geom_curve_dual	3
geom_function_dual	6
geom_lm_dual	8
geom_path_dual	10
geom_segment_dual	13
geom_text_contrast	17
highlight_colors	21
highlight_info	25

Index	26
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adjust_contrast_pair	<i>Adjust Contrast Between Two Stroke Colors</i>
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Description

Given a base color and a background, generate a pair of colors (light and dark) with sufficient perceptual contrast using WCAG or APCA methods.

Usage

```
adjust_contrast_pair(  
  color,  
  contrast = 4.5,  
  method = "auto",  
  background = "#FFFFFF",  
  quiet = FALSE  
)
```

Arguments

color	A base color, as a hex string or valid R color name (e.g., "#6699CC", "darkred").
contrast	Minimum desired contrast ratio (default is 4.5).
method	Contrast method: "WCAG", "APCA", or "auto" to try both.
background	Background color, as a hex string or valid R color name (default: "#FFFFFF").
quiet	Logical. If TRUE, suppresses warnings.

Value

A list with elements light, dark, contrast, and method.

Examples

```
adjust_contrast_pair("#777777", contrast = 4.5,
  method = "auto", background = "#000000")
```

```
adjust_contrast_pair("#66CCFF", contrast = 4.5,
  method = "APCA", background = "#FAFAFA")
```

 geom_curve_dual

Dual-Stroke Curved Line Annotations

Description

`geom_curve_dual()` draws a dual-tone curved line using two strokes (light/dark), with slight perpendicular offset to ensure visibility across mixed backgrounds.

Usage

```
geom_curve_dual(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  curvature = NULL,
  angle = NULL,
  ncp = NULL,
  base_color = NULL,
  base_colour = NULL,
  contrast = 4.5,
  method_contrast = "WCAG",
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE
)
```

Arguments

mapping	Set of aesthetic mappings created by aes() . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	The data to be displayed in this layer. There are three options: If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to ggplot(). A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See fortify() for which variables will be created.

	A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).
stat	The statistical transformation to use on the data for this layer. When using a <code>geom_*()</code> function to construct a layer, the <code>stat</code> argument can be used to override the default coupling between geoms and stats. The <code>stat</code> argument accepts the following: • A Stat ggproto subclass, for example <code>StatCount</code>. • A string naming the stat. To give the stat as a string, strip the function name of the <code>stat_</code> prefix. For example, to use <code>stat_count()</code>, give the stat as "count". • For more information and other ways to specify the stat, see the layer stat documentation.
position	A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The <code>position</code> argument accepts the following: • The result of calling a position function, such as <code>position_jitter()</code>. This method allows for passing extra arguments to the position. • A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <code>position_jitter()</code>, give the position as "jitter". • For more information and other ways to specify the position, see the layer position documentation.
...	Other arguments passed on to <code>layer()</code>'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the <code>position</code> argument, or aesthetics that are required can <i>not</i> be passed through Unknown arguments that are not part of the 4 categories below are ignored. • Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an Aesthetics section that lists the available options. The 'required' aesthetics cannot be passed on to the <code>params</code>. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data. • When constructing a layer using a <code>stat_*()</code> function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is <code>stat_density(geom = "area", outline.type = "both")</code>. The geom's documentation lists which parameters it can accept. • Inversely, when constructing a layer using a <code>geom_*()</code> function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is <code>geom_area(stat = "density", adjust = 0.5)</code>. The stat's documentation lists which parameters it can accept. • The <code>key_glyph</code> argument of <code>layer()</code> may also be passed on through This can be one of the functions described as key glyphs, to change the display of the layer in the legend.
curvature	Bend of the curve (positive = counter-clockwise).

angle	Angle between the two control points (default: 90).
ncp	Number of control points (default: 5).
base_color, base_colour	Base color to derive the dual-tone pair from.
contrast	Minimum contrast ratio to aim for (default is 4.5).
method_contrast	Contrast algorithm to use ("WCAG", "APCA", or "auto").
na.rm	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. annotation_borders() .

Value

A ggplot2 layer that can be added to a plot with `+`. The returned layer draws dual-stroke curved annotations using the supplied data, aesthetic mappings, statistical transformation, and position adjustment.

Examples

```
library(ggplot2)

# Basic dual-stroke curve
ggplot() +
  geom_curve_dual(
    aes(x = 1, y = 1, xend = 4, yend = 4),
    curvature = 0.4,
    linewidth = 2
  ) +
  theme_void() +
  theme(panel.background = element_rect(fill = "black"))

b <- ggplot(mtcars, aes(wt, mpg)) +
  geom_point(size = 2) +
  theme_dark()

df <- data.frame(x1 = 2.62, x2 = 3.57, y1 = 21.0, y2 = 15.0)

b + geom_curve_dual(
  data = df,
  mapping = aes(x = x1, y = y1, xend = x2, yend = y2),
  curvature = -0.2,
  linewidth = 2,
```

```

    base_color = "green"
  )

# Sine wave style dual-stroke curve with points
ggplot() +
  geom_curve_dual(
    aes(x = 2, y = 1, xend = 4, yend = 3),
    curvature = 0.3,
    linewidth = 2,
    base_color = "red"
  ) +
  geom_point(aes(x = 2, y = 1), colour = "red", size = 3) +
  geom_point(aes(x = 4, y = 3), colour = "blue", size = 3) +
  theme_dark(base_size = 14)

# Curve on a grayscale tile background
tile_df <- expand.grid(x = 1:6, y = 1:4)
tile_df$fill <- gray.colors(nrow(tile_df), start = 0, end = 1)

ggplot() +
  geom_tile(
    data = tile_df,
    aes(x = x, y = y, fill = fill),
    width = 1,
    height = 1
  ) +
  geom_curve_dual(
    data = data.frame(x = 1, y = 1, xend = 6, yend = 4),
    aes(x = x, y = y, xend = xend, yend = yend),
    colour1 = "white",
    colour2 = "black",
    curvature = 0.4,
    linewidth = 2
  ) +
  scale_fill_identity() +
  theme_void() +
  coord_fixed()

```

geom_function_dual

Dual-Tone Curved Function Lines

Description

Draws a function (e.g., density or mathematical curve) using perceptually offset dual-stroke curved line segments.

Usage

```
geom_function_dual(
```

```

    fun,
    xlim = c(-3, 3),
    n = 701,
    curvature = 0,
    angle = 90,
    ncp = 5,
    colour1 = NULL,
    colour2 = NULL,
    base_color = NULL,
    contrast = 4.5,
    method_contrast = "WCAG",
    linewidth = 1.2,
    args = list(),
    smooth = TRUE,
    color1 = NULL,
    color2 = NULL,
    alpha = 1,
    ...
  )

```

Arguments

<code>fun</code>	A function to evaluate (e.g., <code>dnorm</code> , <code>dt</code>).
<code>xlim</code>	Range of x-values to evaluate over (numeric vector of length 2).
<code>n</code>	Number of segments to compute (default: 201).
<code>curvature</code> , <code>angle</code> , <code>ncp</code>	Passed to underlying <code>geom_curve_dual</code> segments.
<code>colour1</code> , <code>colour2</code>	Fixed top/bottom stroke colours. If only <code>colour1</code> given, <code>colour2</code> is derived for contrast. (Aliases <code>color1</code> / <code>color2</code> also accepted.)
<code>base_color</code>	Optional base color to derive a contrast pair (overrides <code>colour1</code> / <code>colour2</code> if supplied).
<code>contrast</code> , <code>method_contrast</code>	Passed to <code>adjust_contrast_pair()</code> when deriving colors.
<code>linewidth</code>	Stroke width for the top line.
<code>args</code>	List of arguments passed to <code>fun</code> (for example, <code>list(df = 1)</code> for <code>dt</code>).
<code>smooth</code>	Use smooth dual-stroke curves (<code>geom_path</code>) instead of segmented curves (<code>geom_curve_dual</code>). Default is <code>TRUE</code> .
<code>color1</code> , <code>color2</code>	U.S.-spelling aliases for <code>colour1</code> / <code>colour2</code> . Identical in effect; prefer <code>colour1</code> / <code>colour2</code> in code examples.
<code>alpha</code>	Overall opacity for both strokes (0–1).
<code>...</code>	Additional arguments passed to <code>geom_curve_dual()</code> .

Value

A `ggplot2` layer with curved segments.

Examples

```
library(ggplot2)

base <- ggplot() + xlim(-2.05, 2.05)
base +
  geom_function_dual(
    fun = function(x) 0.5 * exp(-abs(x)),
    xlim = c(-2, 2),
    color1 = "#EEEEEE",
    color2 = "#222222",
    linewidth = 1,
    smooth = TRUE
  ) +
  theme_dark()

ggplot() +
  geom_function_dual(
    fun = dnorm,
    xlim = c(-5, 5),
    base_color = "green",
    linewidth = 1,
    smooth = TRUE
  ) +
  geom_function_dual(
    fun = dt,
    args = list(df = 1),
    xlim = c(-5, 5),
    base_color = "brown",
    linewidth = 1,
    smooth = TRUE
  ) +
  theme_dark()
```

geom_lm_dual

Dual-Tone Regression Line with Contrast-Aware Strokes

Description

Draws a regression line with perceptually distinct dual-stroke coloring for improved visibility.

Usage

```
geom_lm_dual(
  data,
  mapping,
  method = "lm",
  formula = y ~ x,
```

```

    base_color = "#777777",
    contrast = 4.5,
    method_contrast = "WCAG",
    ...,
    linewidth = 1,
    show.legend = NA
  )

```

Arguments

<code>data</code>	A data frame containing the variables.
<code>mapping</code>	Aesthetic mapping, must include x and y.
<code>method</code>	Regression method to use (default is "lm").
<code>formula</code>	Model formula (default is $y \sim x$).
<code>base_color</code>	Base color to derive the dual-tone pair from.
<code>contrast</code>	Minimum contrast ratio to aim for (default is 4.5).
<code>method_contrast</code>	Contrast algorithm to use ("WCAG", "APCA", or "auto").
<code>...</code>	Additional parameters passed to <code>geom_segment_dual()</code> .
<code>linewidth</code>	Total visual line thickness in mm (both side strokes together).
<code>show.legend</code>	Whether to show legend.

Value

A ggplot2 layer containing the dual-stroke regression line.

Examples

```

library(ggplot2)

# Simple test with linear trend
set.seed(42)
df <- data.frame(x = 1:100, y = 0.5 * (1:100) + rnorm(100))
ggplot(df, aes(x, y)) +
  geom_point() +
  geom_lm_dual(data = df, mapping = aes(x = x, y = y)) +
  theme_minimal()

# Over grayscale tiles
x <- seq(1, 11, length.out = 100)
y <- 0.5 * x + rnorm(100, 0, 0.3)
df1 <- data.frame(x = x, y = y)

# Tile fill definitions
fill_colors <- data.frame(
  x = 1:11,
  fill = c("#000000", "#1b1b1b", "#444444", "#777777", "#aaaaaa",
    "#dddddd", "#D5D5D5", "#E5E5E5", "#F5F5F5", "#FAFAFA", "#FFFFFF")
)

```

```

)

# Expand tile grid and join with fill colors
tiles <- expand.grid(x = 1:11, y = seq(0, 1, length.out = 100)) |>
  merge(fill_colors, by = "x")

ggplot() +
  geom_tile(
    data = tiles, aes(x = x, y = y, fill = fill),
    width = 1, height = 10
  ) +
  scale_fill_identity() +
  geom_point(
    data = df1, aes(x = x, y = y),
    colour = "purple", size = 2
  ) +
  ## Uncomment to use points with frames:
  # geom_point(
  #   data = df1, aes(x = x, y = y),
  #   shape = 21, colour = "white", fill = "black", size = 3
  # ) +
  geom_lm_dual(
    data = df1, mapping = aes(x = x, y = y),
    linewidth = 2
  ) +
  coord_fixed() +
  theme_minimal()

```

geom_path_dual

Draw dual-stroke paths with side-by-side colours

Description

Draws a path using two side-by-side strokes with separate colours, improving visibility across mixed or low-contrast backgrounds.

Usage

```

geom_path_dual(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  colour1 = NULL,
  colour2 = NULL,
  linewidth = NULL,
  lineend = "round",
  linejoin = "round",

```

```

na.rm = FALSE,
show.legend = NA,
inherit.aes = TRUE
)

```

Arguments

mapping	Set of aesthetic mappings created by aes() . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	The data to be displayed in this layer. There are three options: If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to ggplot(). A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See fortify() for which variables will be created. A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).
stat	The statistical transformation to use on the data for this layer. When using a <code>geom_*()</code> function to construct a layer, the <code>stat</code> argument can be used to override the default coupling between geoms and stats. The <code>stat</code> argument accepts the following: • A Stat ggproto subclass, for example <code>StatCount</code>. • A string naming the stat. To give the stat as a string, strip the function name of the <code>stat_</code> prefix. For example, to use <code>stat_count()</code>, give the stat as <code>"count"</code>. • For more information and other ways to specify the stat, see the layer stat documentation.
position	A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The <code>position</code> argument accepts the following: • The result of calling a position function, such as <code>position_jitter()</code>. This method allows for passing extra arguments to the position. • A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <code>position_jitter()</code>, give the position as <code>"jitter"</code>. • For more information and other ways to specify the position, see the layer position documentation.
...	Other arguments passed on to layer()'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the <code>position</code> argument, or aesthetics that are required can <i>not</i> be passed through ... Unknown arguments that are not part of the 4 categories below are ignored. • Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an Aesthetics section that lists the

available options. The 'required' aesthetics cannot be passed on to the params. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.

- When constructing a layer using a `stat_*()` function, the `...` argument can be used to pass on parameters to the geom part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The geom's documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*()` function, the `...` argument can be used to pass on parameters to the stat part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The stat's documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through `...`. This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

<code>colour1</code>	Colour for one side of the path.
<code>colour2</code>	Colour for the other side of the path.
<code>linewidth</code>	Width of the full dual-stroke path.
<code>lineend</code>	Line end style.
<code>linejoin</code>	Line join style.
<code>na.rm</code>	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
<code>show.legend</code>	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
<code>inherit.aes</code>	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. annotation_borders() .

Value

A ggplot2 layer.

Examples

```
library(ggplot2)

df <- data.frame(
  x = c(1, 2, 3, 4),
  y = c(1, 3, 2, 4)
)

ggplot(df, aes(x, y)) +
  geom_path_dual(
    colour1 = "#303030",
```

```

    colour2 = "#E8E8E8",
    linewidth = 8
  ) +
  theme_minimal()

library(grid)

# simple test data
df <- data.frame(
  x = seq(0, 10, length.out = 300)
)
df$y <- sin(df$x) + 0.2 * cos(3 * df$x)

# striped background for visibility testing
bg <- data.frame(
  xmin = seq(0, 9, by = 1),
  xmax = seq(1, 10, by = 1),
  ymin = -Inf,
  ymax = Inf,
  fill = gray(seq(0.15, 0.85, length.out = 10))
)

ggplot() +
  geom_rect(
    data = bg,
    aes(xmin = xmin, xmax = xmax, ymin = ymin, ymax = ymax, fill = fill),
    inherit.aes = FALSE
  ) +
  scale_fill_identity() +
  geom_path_dual(
    data = df,
    aes(x = x, y = y),
    color = "black",
    color2 = "white",
    linewidth = 2
  ) +
  theme_minimal(base_size = 14)

```

geom_segment_dual

Dual-Stroke Line Segments with Side-by-Side Offset

Description

Draws two side-by-side line segments with separate colours for improved visibility on varied backgrounds.

Usage

```
geom_segment_dual(
```

```

mapping = NULL,
data = NULL,
stat = "identity",
position = "identity",
colour1 = NULL,
colour2 = NULL,
linewidth = NULL,
lineend = "butt",
aspect_ratio = 1,
...,
arrow = NULL,
arrow.fill = NULL,
na.rm = FALSE,
show.legend = NA,
inherit.aes = TRUE
)

```

Arguments

mapping	Set of aesthetic mappings created by aes() . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	The data to be displayed in this layer. There are three options: If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to ggplot(). A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See fortify() for which variables will be created. A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).
stat	The statistical transformation to use on the data for this layer. When using a <code>geom_*()</code> function to construct a layer, the <code>stat</code> argument can be used to override the default coupling between geoms and stats. The <code>stat</code> argument accepts the following: • A <code>Stat</code> ggproto subclass, for example <code>StatCount</code>. • A string naming the stat. To give the stat as a string, strip the function name of the <code>stat_</code> prefix. For example, to use <code>stat_count()</code>, give the stat as <code>"count"</code>. • For more information and other ways to specify the stat, see the layer stat documentation.
position	A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The <code>position</code> argument accepts the following: • The result of calling a position function, such as <code>position_jitter()</code>. This method allows for passing extra arguments to the position.

	• A string naming the position adjustment. To give the position as a string, strip the function name of the position_ prefix. For example, to use position_jitter(), give the position as "jitter". • For more information and other ways to specify the position, see the layer position documentation.
colour1	Colour for one side of the dual stroke.
colour2	Colour for the other side of the dual stroke.
linewidth	Width of the total dual stroke (in mm).
lineend	Line end style (round, butt, square).
aspect_ratio	Aspect ratio hint (currently unused by the grob logic but reserved for future layout tuning).
...	Other arguments passed on to layer()'s params argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the position argument, or aesthetics that are required can <i>not</i> be passed through ... Unknown arguments that are not part of the 4 categories below are ignored. • Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, colour = "red" or linewidth = 3. The geom's documentation has an Aesthetics section that lists the available options. The 'required' aesthetics cannot be passed on to the params. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data. • When constructing a layer using a stat_*() function, the ... argument can be used to pass on parameters to the geom part of the layer. An example of this is stat_density(geom = "area", outline.type = "both"). The geom's documentation lists which parameters it can accept. • Inversely, when constructing a layer using a geom_*() function, the ... argument can be used to pass on parameters to the stat part of the layer. An example of this is geom_area(stat = "density", adjust = 0.5). The stat's documentation lists which parameters it can accept. • The key_glyph argument of layer() may also be passed on through This can be one of the functions described as key glyphs, to change the display of the layer in the legend.
arrow	specification for arrow heads, as created by grid::arrow() .
arrow.fill	fill colour to use for the arrow head (if closed). NULL means use colour aesthetic.
na.rm	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. annotation_borders() .

Details

Dual-Stroke Line Segments with Side-by-Side Offset

Draws two side-by-side line segments with separate colours for improved visibility on varied backgrounds.

Value

A ggplot2 layer that can be added to a plot with `+`. The returned layer draws dual-stroke line segments using the supplied data, aesthetic mappings, statistical transformation, and position adjustment.

Examples

```
# Simple black background test
ggplot(data.frame(x = 1, xend = 2, y = 1, yend = 2),
      aes(x = x, y = y, xend = xend, yend = yend)) +
  geom_segment_dual(colour1 = "white", colour2 = "black", linewidth = 2) +
  theme_void() +
  theme(panel.background = element_rect(fill = "gray20"))

# Dual-stroke diagonal lines crossing contrasting backgrounds
bg <- data.frame(
  xmin = c(0, 5),
  xmax = c(5, 10),
  ymin = 0,
  ymax = 5,
  fill = c("black", "white")
)

line_data <- data.frame(
  x = c(1, 9),
  y = c(1, 1),
  xend = c(9, 1),
  yend = c(4, 4),
  colour1 = c("#D9D9D9", "#D9D9D9"), # light stroke
  colour2 = c("#333333", "#333333")  # dark stroke
)

ggplot() +
  geom_rect(data = bg,
    aes(xmin = xmin, xmax = xmax, ymin = ymin, ymax = ymax, fill = fill),
    inherit.aes = FALSE) +
  scale_fill_identity() +
  geom_segment_dual(
    data = line_data,
    aes(x = x, y = y, xend = xend, yend = yend),
    colour1 = line_data$colour1,
    colour2 = line_data$colour2,
    linewidth = 1,
    inherit.aes = FALSE
  ) +
```

```

theme_void() +
coord_fixed() +
ggtitle("Two Diagonal Dual-Stroke Lines in Opposite Directions")

# Multiple dual-stroke segments with arrowheads and grouping
df <- data.frame(
  x = c(1, 2, 3),
  xend = c(2, 3, 4),
  y = c(1, 2, 1),
  yend = c(2, 1, 2),
  colour1 = rep("white", 3),
  colour2 = rep("black", 3),
  group = factor(c("A", "B", "C"))
)

ggplot(df) +
  geom_segment_dual(
    aes(x = x, y = y, xend = xend, yend = yend, group = group),
    colour1 = df$colour1,
    colour2 = df$colour2,
    linewidth = 1,
    arrow = arrow(length = unit(0.15, "inches"), type = "closed")
  ) +
  coord_fixed() +
  theme_dark()

```

geom_text_contrast	<i>Contrast-Aware Text Geom</i>
--------------------	---------------------------------

Description

Automatically adjusts text colour for readability on varying background colours using WCAG or APCA contrast.

Usage

```

geom_text_contrast(
  mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  ...,
  method = "auto",
  contrast = 4.5,
  base_colour = NULL,
  na.rm = FALSE,
  show.legend = NA,
  inherit.aes = TRUE,
  background = NULL
)

```

Arguments

mapping	Set of aesthetic mappings created by aes() . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	The data to be displayed in this layer. There are three options: If <code>NULL</code>, the default, the data is inherited from the plot data as specified in the call to ggplot(). A <code>data.frame</code>, or other object, will override the plot data. All objects will be fortified to produce a data frame. See fortify() for which variables will be created. A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code>, and will be used as the layer data. A function can be created from a formula (e.g. <code>~ head(.x, 10)</code>).
stat	The statistical transformation to use on the data for this layer. When using a <code>geom_*()</code> function to construct a layer, the <code>stat</code> argument can be used to override the default coupling between geoms and stats. The <code>stat</code> argument accepts the following: • A Stat ggproto subclass, for example <code>StatCount</code>. • A string naming the stat. To give the stat as a string, strip the function name of the <code>stat_</code> prefix. For example, to use <code>stat_count()</code>, give the stat as <code>"count"</code>. • For more information and other ways to specify the stat, see the layer stat documentation.
position	A position adjustment to use on the data for this layer. This can be used in various ways, including to prevent overplotting and improving the display. The <code>position</code> argument accepts the following: • The result of calling a position function, such as <code>position_jitter()</code>. This method allows for passing extra arguments to the position. • A string naming the position adjustment. To give the position as a string, strip the function name of the <code>position_</code> prefix. For example, to use <code>position_jitter()</code>, give the position as <code>"jitter"</code>. • For more information and other ways to specify the position, see the layer position documentation.
...	Other arguments passed on to layer()'s <code>params</code> argument. These arguments broadly fall into one of 4 categories below. Notably, further arguments to the <code>position</code> argument, or aesthetics that are required can <i>not</i> be passed through ... Unknown arguments that are not part of the 4 categories below are ignored. • Static aesthetics that are not mapped to a scale, but are at a fixed value and apply to the layer as a whole. For example, <code>colour = "red"</code> or <code>linewidth = 3</code>. The geom's documentation has an Aesthetics section that lists the available options. The 'required' aesthetics cannot be passed on to the <code>params</code>. Please note that while passing unmapped aesthetics as vectors is technically possible, the order and required length is not guaranteed to be parallel to the input data.

- When constructing a layer using a `stat_*()` function, the `...` argument can be used to pass on parameters to the `geom` part of the layer. An example of this is `stat_density(geom = "area", outline.type = "both")`. The `geom`'s documentation lists which parameters it can accept.
- Inversely, when constructing a layer using a `geom_*()` function, the `...` argument can be used to pass on parameters to the `stat` part of the layer. An example of this is `geom_area(stat = "density", adjust = 0.5)`. The `stat`'s documentation lists which parameters it can accept.
- The `key_glyph` argument of `layer()` may also be passed on through `...`. This can be one of the functions described as [key glyphs](#), to change the display of the layer in the legend.

<code>method</code>	Contrast method to use: "WCAG", "APCA", or "auto".
<code>contrast</code>	Threshold to ensure between text and background (defaults to 4.5).
<code>base_colour</code>	Base text colour used to generate light/dark variants.
<code>na.rm</code>	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
<code>show.legend</code>	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. To include legend keys for all levels, even when no data exists, use TRUE. If NA, all levels are shown in legend, but unobserved levels are omitted.
<code>inherit.aes</code>	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. annotation_borders() .
<code>background</code>	A character vector of background fill colours (hex codes), used for contrast computation.

Value

A `ggplot2` layer that can be added to a plot with `+`. The returned layer draws text labels with foreground colors automatically selected to improve contrast against the specified background colors.

Examples

```
library(ggplot2)

# Grayscale A-E tiles: testing contrast
df <- data.frame(
  x = 1:5,
  y = 1,
  label = LETTERS[1:5],
  fill = c("#000000", "#222222", "#666666", "#DDDDDD", "#FFFFFF")
)
ggplot(df, aes(x, y)) +
  geom_tile(aes(fill = fill), width = 1, height = 1) +
  geom_text_contrast(
    aes(label = label),
    background = df$fill,
```

```

      size = 7
    ) +
    scale_fill_identity() +
    coord_fixed() +
    theme_void() +
    labs(title = "Contrast-Aware Text on Varying Backgrounds")

library(dplyr)
library(scales)

set.seed(1)
classes <- c("Cat", "Dog", "Rabbit")
cm <- expand_grid(True = classes, Predicted = classes)
cm$Count <- sample(5:200, size = nrow(cm), replace = TRUE)

cm <- cm %>%
  group_by(True) %>%
  mutate(Accuracy = Count / sum(Count))

pal <- c("#313695", "#74add1", "#fdae61", "#a50026")
col_fun <- col_numeric(palette = pal, domain = c(0, 1))

cm$fill_hex <- col_fun(cm$Accuracy)
cm$label <- sprintf("%.1f%%", 100 * cm$Accuracy)

ggplot(cm, aes(Predicted, True)) +
  geom_tile(aes(fill = Accuracy), color = "white", linewidth = 0.8) +
  geom_text_contrast(
    aes(label = label),
    background = cm$fill_hex,
    base_colour = "#004488",
    method = "auto",
    contrast = 4.5,
    size = 5, fontface = "bold"
  ) +
  scale_fill_gradientn(
    colours = pal,
    limits = c(0, 1),
    name = "Accuracy"
  ) +
  coord_fixed() +
  labs(
    title = "Confusion Matrix with Auto-Contrast Labels",
    x = "Predicted Class", y = "True Class"
  ) +
  theme_minimal(base_size = 13) +
  theme(
    panel.grid = element_blank(),
    axis.text.x = element_text(angle = 45, hjust = 1)
  )

# Simulated region × risk category

```

```

df_risk <- expand.grid(
  region = LETTERS[1:6],
  zone = paste0("Z", 1:6)
)

df_risk$risk_level <- sample(
  c("Low", "Moderate", "High", "Critical", "Severe", "Extreme"),
  size = nrow(df_risk), replace = TRUE
)
df_risk$label <- paste(df_risk$region, df_risk$zone)

risk_colours <- c(
  "Low" = "gray80",
  "Moderate" = "skyblue",
  "High" = "orange",
  "Critical" = "firebrick",
  "Severe" = "darkred",
  "Extreme" = "navy"
)

df_risk$fill_colour <- risk_colours[df_risk$risk_level]

ggplot(df_risk, aes(x = region, y = zone, fill = risk_level)) +
  geom_tile(colour = "white") +
  geom_text_contrast(
    aes(label = label),
    background = df_risk$fill_colour,
    size = 3,
    fontface = "bold"
  ) +
  scale_fill_manual(values = risk_colours) +
  labs(
    title = "Simulated Risk Map (Auto Contrast Labels)",
    fill = "Risk Level"
  ) +
  theme_minimal()

```

highlight_colors

Generate a high-contrast, well-separated highlight palette (global search)

Description

Changes from your previous version:

- Global hue sampling by default (hue_targets = "auto")
- Optional hue repulsion near background/base (repel_from, repell_band)
- Smart auto-bias toward opponent hues when bg & base are far apart (auto_bias)
- NEW: contrast_method = "auto" picks APCA for dark-on-light and WCAG for light-on-dark

Usage

```
highlight_colors(
  n,
  background = "#F0F0F0",
  base_color = "#4a1919",
  contrast_bg = 4.5,
  contrast_base = 3,
  min_deltaE = 35,
  hue_targets = "auto",
  anchor_band = 180,
  hcl_L_range = c(25, 75),
  hcl_C_range = c(40, 90),
  min_hue_sep = 35,
  n_candidates = 1e+05,
  relax = TRUE,
  quiet = TRUE,
  repel_from = c("background", "base"),
  repel_band = 50,
  auto_bias = TRUE,
  bias_width = 120,
  bias_frac = 0.8,
  contrast_method = c("option", "auto")
)
```

Arguments

<code>n</code>	Integer, number of colors.
<code>background</code>	Hex/R color for the plot background.
<code>base_color</code>	Hex/R color used for non-highlight elements.
<code>contrast_bg</code>	Required contrast vs background (WCAG ratio or APCA Lc depending on back-end). Default 4.5.
<code>contrast_base</code>	Required contrast vs base_color (set 0 to skip). Default 3.0.
<code>min_deltaE</code>	Minimum CIEDE2000 separation between selected colors. Default 35.
<code>hue_targets</code>	"auto", "anchored", "spread", or numeric vector of hue angles (0-360).
<code>anchor_band</code>	Degrees around base hue to sample when hue_targets = "anchored". Default 180.
<code>hcl_L_range</code>	Allowed HCL lightness range. Default c(25, 75).
<code>hcl_C_range</code>	Allowed HCL chroma range. Default c(40, 90).
<code>min_hue_sep</code>	Minimum separation in degrees between chosen hues. Default 35.
<code>n_candidates</code>	Number of random candidates before selection. Default 100000.
<code>relax</code>	Progressively relax min_hue_sep then min_deltaE if infeasible. Default TRUE.
<code>quiet</code>	Suppress relaxation messages. Default TRUE.
<code>repel_from</code>	Character vector among c("background", "base") to avoid those hue neighborhoods.

repel_band	Degrees excluded around the repelled hues (+/- band). Default 50.
auto_bias	Logical; if TRUE and bg/base are far apart, bias sampling toward opponent hues.
bias_width	Width (degrees) of opponent sampling window when auto_bias applies. Default 120.
bias_frac	Fraction of samples drawn from the biased window when auto_bias applies. Default 0.8.
contrast_method	"option" (use global option, default) or "auto" (pick WCAG/APCA per polarity).

Details

Creates n colors by: (1) sampling HCL colors (global or biased), (2) filtering by WCAG/APCA contrast vs background (and optionally vs base_color), (3) selecting a maximally separated subset by ΔE_{2000} and minimum hue spacing.

Set contrast_base = 0 to ignore base contrast (keeps only background contrast). Use hue_targets = "anchored" to sample around base_color (legacy-like).

NOTE: Switch contrast backend via: options(ggwtotone.contrast_method = "WCAG") options(ggwtotone.contrast_method = "APCA") or pass contrast_method = "auto" to pick per polarity.

Value

Character vector of hex colors (length <= n) with an info attribute.

Examples

```
highlight_colors(
  n = 4,
  background = "#222222",
  base_color = "#eeeeee"
)

if (requireNamespace("ggplot2", quietly = TRUE)) {
  library(ggplot2)

  bg_hex <- "#F7F7F7"
  base_hex <- "#222222"

  set.seed(7)
  pal <- highlight_colors(
    n = 3,
    background = bg_hex,
    base_color = base_hex,
    contrast_method = "auto",
    contrast_bg = 60,
    contrast_base = 45,
    quiet = TRUE
  )

  classes <- c("compact", "suv", "midsize", "pickup", "minivan", "2seater")
```

```

counts <- c(25, 38, 42, 31, 10, 5)
highlight_classes <- c("compact", "suv", "midsize")

col_map <- setNames(rep(base_hex, length(classes)), classes)
col_map[highlight_classes] <- pal

df <- data.frame(
  class = classes,
  count = counts,
  fill = unname(col_map[classes])
)

ggplot(df, aes(x = reorder(class, count), y = count, fill = fill)) +
  geom_col(width = 0.8) +
  scale_fill_identity() +
  coord_flip() +
  labs(
    title = "Dark base on light background (auto -> APCA)",
    x = NULL,
    y = "Count"
  ) +
  theme_minimal(base_size = 12) +
  theme(
    panel.grid.major.y = element_blank(),
    plot.background = element_rect(fill = bg_hex, color = NA),
    panel.background = element_rect(fill = bg_hex, color = NA),
    plot.title = element_text(color = base_hex, hjust = 0.5),
    axis.text = element_text(color = base_hex)
  )
}

if (requireNamespace("ggplot2", quietly = TRUE)) {
  library(ggplot2)

  bg_hex <- "#222222"
  base_hex <- "#EEEEEE"

  set.seed(7)
  pal <- highlight_colors(
    n = 3,
    background = bg_hex,
    base_color = base_hex,
    contrast_method = "auto",
    contrast_bg = 4.5,
    contrast_base = 3.0,
    quiet = TRUE
  )

  classes <- c("compact", "suv", "midsize", "pickup", "minivan", "2seater")
  counts <- c(25, 38, 42, 31, 10, 5)
  highlight_classes <- c("compact", "suv", "midsize")

  col_map <- setNames(rep(base_hex, length(classes)), classes)

```

```

col_map[highlight_classes] <- pal

df <- data.frame(
  class = classes,
  count = counts,
  fill = unname(col_map[classes])
)

ggplot(df, aes(x = reorder(class, count), y = count, fill = fill)) +
  geom_col(width = 0.8) +
  scale_fill_identity() +
  coord_flip() +
  labs(
    title = "Light base on dark background (auto -> WCAG)",
    x = NULL,
    y = "Count"
  ) +
  theme_minimal(base_size = 12) +
  theme(
    panel.grid.major.y = element_blank(),
    plot.background = element_rect(fill = bg_hex, color = NA),
    panel.background = element_rect(fill = bg_hex, color = NA),
    plot.title = element_text(color = base_hex, hjust = 0.5),
    axis.text = element_text(color = base_hex)
  )
}

```

highlight_info

Inspect effective palette constraints

Description

Inspect effective palette constraints

Usage

```
highlight_info(pal)
```

Arguments

pal A palette returned by `highlight_colors()`

Value

A named list of effective thresholds and counts.

Index

`adjust_contrast_pair`, 2
`aes()`, 3, 11, 14, 18
`annotation_borders()`, 5, 12, 15, 19

`fortify()`, 3, 11, 14, 18

`geom_curve_dual`, 3
`geom_function_dual`, 6
`geom_lm_dual`, 8
`geom_path_dual`, 10
`geom_segment_dual`, 13
`geom_text_contrast`, 17
`ggplot()`, 3, 11, 14, 18
`grid::arrow()`, 15

`highlight_colors`, 21
`highlight_info`, 25

`key_glyphs`, 4, 12, 15, 19

`layer_position`, 4, 11, 15, 18
`layer_stat`, 4, 11, 14, 18
`layer()`, 4, 11, 12, 15, 18, 19