

Package ‘h5lite’

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Title Simplified 'HDF5' Interface

Version 2.0.0.2

Description A user-friendly interface for the Hierarchical Data Format 5 ('HDF5') library designed to ``just work.'' It bundles the necessary system libraries to ensure easy installation on all platforms. Features smart defaults that automatically map R objects (vectors, matrices, data frames) to efficient 'HDF5' types, removing the need to manage low-level details like dataspace or property lists. Uses the 'HDF5' library developed by The HDF Group <<https://www.hdfgroup.org/>>.

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BugReports <https://github.com/cmmr/h5lite/issues>

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h5_attr_names	<i>List HDF5 Attributes</i>
---------------	-----------------------------

Description

Lists the names of attributes attached to a specific HDF5 object.

Usage

```
h5_attr_names(file, name = "/")
```

Arguments

- file The path to the HDF5 file.
- name The path to the object (dataset or group) to query. Use / for the file’s root attributes.

Value

A character vector of attribute names.

See Also

[h5_ls\(\)](#)

Examples

```

file <- tempfile(fileext = ".h5")

h5_write(1:10,      file, "data")
h5_write(I("meters"), file, "data", attr = "unit")
h5_write(I(Sys.time()), file, "data", attr = "timestamp")

h5_attr_names(file, "data") # "unit" "timestamp"

unlink(file)

```

h5_class

*Get R Class of an HDF5 Object or Attribute***Description**

Inspects an HDF5 object (or an attribute attached to it) and returns the R class that h5_read() would produce.

Usage

```
h5_class(file, name, attr = NULL)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the object (group or dataset) to check.
attr	The name of an attribute to check. If NULL (default), the function checks the class of the object itself.

Details

This function determines the resulting R class by inspecting the storage metadata.

- **Group** → "list"
- **Integer** → "numeric"
- **Floating Point** → "numeric"
- **String** → "character"
- **Complex** → "complex"
- **Enum** → "factor"
- **Opaque** → "raw"
- **Compound** → "data.frame"
- **Null** → "NULL"

Value

A character string representing the R class (e.g., "integer", "numeric", "complex", "character", "factor", "raw", "list", "NULL"). Returns NA_character_ for HDF5 types that h5lite cannot read.

See Also

[h5_typeof\(\)](#), [h5_read\(\)](#)

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(1:10, file, "my_ints", as = "int32")
h5_class(file, "my_ints") # "numeric"

h5_write(mtcars, file, "mtcars")
h5_class(file, "mtcars") # "data.frame"

h5_write(c("a", "b", "c"), file, "strings")
h5_class(file, "strings") # "character"

h5_write(c(1, 2, 3), file, "my_floats", as = "float64")
h5_class(file, "my_floats") # "numeric"

unlink(file)
```

h5_create_file	<i>Create an HDF5 File</i>
----------------	----------------------------

Description

Explicitly creates a new, empty HDF5 file.

Usage

```
h5_create_file(file)
```

Arguments

file	Path to the HDF5 file to be created.
------	--------------------------------------

Details

This function is a simple wrapper around `h5_create_group(file, "/")`. Its main purpose is to allow for explicit file creation in code.

Note that calling this function is almost always **unnecessary**, as all h5lite writing functions (like [h5_write\(\)](#) or [h5_create_group\(\)](#)) will automatically create the file if it does not exist.

It is provided as a convenience for users who prefer to explicitly create a file before writing data to it.

Value

Invisibly returns NULL. This function is called for its side effects.

File Handling

- If file does not exist, it will be created as a new, empty HDF5 file.
- If file already exists and is a valid HDF5 file, this function does nothing and returns successfully.
- If file exists but is **not** a valid HDF5 file (e.g., a text file), an error will be thrown and the file will not be modified.

See Also

[h5_create_group\(\)](#), [h5_write\(\)](#)

Examples

```
file <- tempfile(fileext = ".h5")

# Explicitly create the file
h5_create_file(file)

if (file.exists(file)) {
  message("File created successfully.")
}

unlink(file)
```

h5_create_group	<i>Create an HDF5 Group</i>
-----------------	-----------------------------

Description

Explicitly creates a new group (or nested groups) in an HDF5 file. This is useful for creating an empty group structure.

Usage

```
h5_create_group(file, name)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the group to create (e.g., "/g1/g2").

Value

Invisibly returns NULL. This function is called for its side effects.

Examples

```
file <- tempfile(fileext = ".h5")
h5_create_file(file)

# Create a nested group structure
h5_create_group(file, "/data/experiment/run1")
h5_ls(file)

unlink(file)
```

h5_delete

Delete an HDF5 Object or Attribute

Description

Deletes an object (dataset or group) or an attribute from an HDF5 file. If the object or attribute does not exist, a warning is issued and the function returns successfully (no error is raised).

Usage

```
h5_delete(file, name, attr = NULL, warn = TRUE)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the object to delete (e.g., "/data/dset" or "/groups/g1").
attr	The name of the attribute to delete. <ul style="list-style-type: none"> • If NULL (the default), the object specified by name is deleted. • If a string is provided, the attribute named attr is removed from the object name.
warn	Emit a warning if the name/attr does not exist. Default: TRUE

Value

Invisibly returns NULL. This function is called for its side effects.

See Also

[h5_create_group\(\)](#), [h5_move\(\)](#)

Examples

```

file <- tempfile(fileext = ".h5")
h5_create_file(file)

# Create some data and attributes
h5_write(matrix(1:10, 2, 5), file, "matrix")
h5_write("A note", file, "matrix", attr = "note")

# Review the file structure
h5_str(file)

# Delete the attribute
h5_delete(file, "matrix", attr = "note")

# Review the file structure
h5_str(file)

# Delete the dataset
h5_delete(file, "matrix")

# Review the file structure
h5_str(file)

# Cleaning up
unlink(file)

```

h5_dim

*Get Dimensions of an HDF5 Object or Attribute***Description**

Returns the dimensions of a dataset or an attribute as an integer vector. These dimensions match the R-style (column-major) interpretation.

Usage

```
h5_dim(file, name, attr = NULL)
```

Arguments

file	The path to the HDF5 file.
name	Name of the dataset or object.
attr	The name of an attribute to check. If NULL (default), the function returns the dimensions of the object itself.

Value

An integer vector of dimensions, or `integer(0)` for scalars.

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(matrix(1:10, 2, 5), file, "matrix")
h5_dim(file, "matrix") # 2 5

h5_write(mtcars, file, "mtcars")
h5_dim(file, "mtcars") # 32 11

h5_write(I(TRUE), file, "my_bool")
h5_dim(file, "my_bool") # integer(0)

h5_write(1:10, file, "my_ints")
h5_dim(file, "my_ints") # 10

unlink(file)
```

h5_exists	<i>Check if an HDF5 File, Object, or Attribute Exists</i>
-----------	---

Description

Safely checks if a file, an object within a file, or an attribute on an object exists.

Usage

```
h5_exists(file, name = "/", attr = NULL, assert = FALSE)
```

Arguments

file	Path to the file.
name	The full path of the object to check (e.g., <code>"/data/matrix"</code>). Defaults to <code>"/"</code> to test file validity.
attr	The name of an attribute to check. If provided, the function tests for the existence of this attribute on name.
assert	Logical. If TRUE and the target does not exist, the function will stop with an informative error message instead of returning FALSE. Defaults to FALSE.

Details

This function provides a robust, error-free way to test for existence.

- **Testing for a File:** If name is `/` and attr is NULL, the function checks if file is a valid, readable HDF5 file.
- **Testing for an Object:** If name is a path (e.g., `/data/matrix`) and attr is NULL, the function checks if the specific object exists.
- **Testing for an Attribute:** If attr is provided, the function checks if that attribute exists on the specified object name.

Value

A logical value: TRUE if the target exists and is valid, FALSE otherwise.

See Also

[h5_is_group\(\)](#), [h5_is_dataset\(\)](#)

Examples

```
file <- tempfile(fileext = ".h5")

h5_exists(file) # FALSE

h5_create_file(file)
h5_exists(file) # TRUE

h5_exists(file, "missing_object") # FALSE

h5_write(1:10, file, "my_ints")
h5_exists(file, "my_ints") # TRUE

h5_exists(file, "my_ints", "missing_attr") # FALSE

h5_write(1:10, file, "my_ints", attr = "my_attr")
h5_exists(file, "my_ints", "my_attr") # TRUE

unlink(file)
```

h5_is_dataset

Check if an HDF5 Object is a Dataset

Description

Checks if the object at a given path is a dataset.

Usage

```
h5_is_dataset(file, name, attr = NULL)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the object to check.
attr	The name of an attribute. If provided, the function returns TRUE if the attribute exists, as all attributes are considered datasets in HDF5 context. (Default: NULL)

Value

A logical value: TRUE if the object exists and is a dataset, FALSE otherwise (if it is a group, or does not exist).

See Also

[h5_is_group\(\)](#), [h5_exists\(\)](#)

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(1, file, "dset")
h5_is_dataset(file, "dset") # TRUE

h5_create_group(file, "grp")
h5_is_dataset(file, "grp") # FALSE

h5_write(1, file, "grp", attr = "my_attr")
h5_is_dataset(file, "grp", "my_attr") # TRUE

unlink(file)
```

h5_is_group

Check if an HDF5 Object is a Group

Description

Checks if the object at a given path is a group.

Usage

```
h5_is_group(file, name, attr = NULL)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the object to check.
attr	The name of an attribute. This parameter is included for consistency with other functions. Since attributes cannot be groups, providing this will always return FALSE. (Default: NULL)

Value

A logical value: TRUE if the object exists and is a group, FALSE otherwise (if it is a dataset, or does not exist).

See Also

`h5_is_dataset()`, `h5_exists()`

Examples

```
file <- tempfile(fileext = ".h5")

h5_create_group(file, "grp")
h5_is_group(file, "grp") # TRUE

h5_write(1:10, file, "my_ints")
h5_is_group(file, "my_ints") # FALSE

unlink(file)
```

h5_length

Get the Total Length of an HDF5 Object or Attribute

Description

Behaves like `length()` for R objects.

- For **Compound Datasets** (data.frames), this is the number of columns.
- For **Datasets** and **Attributes**, this is the product of all dimensions (total number of elements).
- For **Groups**, this is the number of objects directly contained in the group.
- Scalar datasets or attributes return 1.

Usage

```
h5_length(file, name, attr = NULL)
```

Arguments

<code>file</code>	The path to the HDF5 file.
<code>name</code>	The full path of the object (group or dataset).
<code>attr</code>	The name of an attribute to check. If provided, the length of the attribute is returned.

Value

An integer representing the total length (number of elements).

Examples

```

file <- tempfile(fileext = ".h5")

h5_write(1:100, file, "my_vec")
h5_length(file, "my_vec") # 100

h5_write(mtcars, file, "my_df")
h5_length(file, "my_df") # 11 (ncol(mtcars))

h5_write(as.matrix(mtcars), file, "my_mtx")
h5_length(file, "my_mtx") # 352 (prod(dim(mtcars)))

h5_length(file, "/") # 3

unlink(file)

```

h5_ls

*List HDF5 Objects***Description**

Lists the names of objects (datasets and groups) within an HDF5 file or group.

Usage

```
h5_ls(file, name = "/", recursive = TRUE, full.names = FALSE, scales = FALSE)
```

Arguments

file	The path to the HDF5 file.
name	The group path to start listing from. Defaults to the root group (/).
recursive	If TRUE (default), lists all objects found recursively under name. If FALSE, lists only the immediate children.
full.names	If TRUE, the full paths from the file's root are returned. If FALSE (the default), names are relative to name.
scales	If TRUE, also returns datasets that are dimensions scales for other datasets.

Value

A character vector of object names. If name is / (the default), the paths are relative to the root of the file. If name is another group, the paths are relative to that group (unless full.names = TRUE).

See Also

[h5_attr_names\(\)](#), [h5_str\(\)](#)

Examples

```
file <- tempfile(fileext = ".h5")
h5_create_group(file, "foo/bar")
h5_write(1:5, file, "foo/data")

# List everything recursively
h5_ls(file)

# List only top-level objects
h5_ls(file, recursive = FALSE)

# List relative to a sub-group
h5_ls(file, "foo")

unlink(file)
```

h5_move*Move or Rename an HDF5 Object*

Description

Moves or renames an object (dataset, group, etc.) within an HDF5 file.

Usage

```
h5_move(file, from, to)
```

Arguments

file	The path to the HDF5 file.
from	The current (source) path of the object (e.g., "/group/data").
to	The new (destination) path for the object (e.g., "/group/data_new").

Details

This function provides an efficient, low-level wrapper for the HDF5 library's H5Lmove function. It is a metadata-only operation, meaning the data itself is not read or rewritten. This makes it extremely fast, even for very large datasets.

You can use this function to either rename an object within the same group (e.g., "data/old" to "data/new") or to move an object to a different group (e.g., "data/old" to "archive/old"). The destination parent group will be automatically created if it does not exist.

Value

This function is called for its side-effect and returns NULL invisibly.

See Also

[h5_create_group\(\)](#), [h5_delete\(\)](#)

Examples

```
file <- tempfile(fileext = ".h5")
h5_write(1:10, file, "group/dataset")

# Review the file structure
h5_str(file)

# Rename within the same group
h5_move(file, "group/dataset", "group/renamed")

# Review the file structure
h5_str(file)

# Move to a new group (creates parent automatically)
h5_move(file, "group/renamed", "archive/dataset")

# Review the file structure
h5_str(file)

unlink(file)
```

h5_names

Get Names of an HDF5 Object

Description

Returns the names of the object.

- For **Groups**, it returns the names of the objects contained in the group (similar to `ls()`).
- For **Compound Datasets** (data.frames), it returns the column names.
- For other **Datasets**, it looks for a dimension scale and returns it if found.

Usage

```
h5_names(file, name = "/", attr = NULL)
```

Arguments

file	The path to the HDF5 file.
name	The full path of the object.
attr	The name of an attribute. If provided, returns the names associated with the attribute (e.g., field names if the attribute is a compound type). (Default: NULL)

Value

A character vector of names, or NULL if the object has no names.

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(data.frame(x=1, y=2), file, "df")
h5_names(file, "df") # "x" "y"

x <- 1:5
names(x) <- letters[1:5]
h5_write(x, file, "x")
h5_names(file, "x") # "a" "b" "c" "d" "e"

h5_write(mtcars[,c("mpg", "hp")], file, "dset")
h5_names(file, "dset") # "mpg" "hp"

unlink(file)
```

h5_open

*Create an HDF5 File Handle***Description**

Creates a file handle that provides a convenient, object-oriented interface for interacting with and navigating a specific HDF5 file.

Usage

```
h5_open(file)
```

Arguments

file Path to the HDF5 file. The file will be created if it does not exist.

Details

This function returns a special h5 object that wraps the standard h5lite functions. The primary benefit is that the file argument is pre-filled, allowing for more concise and readable code when performing multiple operations on the same file.

For example, instead of writing:

```
h5_write(1:10, file, "dset1")
h5_write(2:20, file, "dset2")
h5_ls(file)
```

You can create a handle and use its methods. Note that the file argument is omitted from the method calls:

```
h5 <- h5_open("my_file.h5")
h5$write(1:10, "dset1")
h5$write(2:20, "dset2")
h5$ls()
h5$close()
```

Value

An object of class h5 with methods for interacting with the file.

Pass-by-Reference Behavior

Unlike most R objects, the h5 handle is an **environment**. This means it is passed by reference. If you assign it to another variable (e.g., `h5_alias <- h5`), both variables point to the *same* handle. Modifying one (e.g., by calling `h5_alias$close()`) will also affect the other.

Interacting with the HDF5 File

The h5 object provides several ways to interact with the HDF5 file:

Standard h5lite Functions as Methods: Most h5lite functions (e.g., `h5_read`, `h5_write`, `h5_ls`) are available as methods on the h5 object, without the `h5_` prefix.

For example, `h5$write(data, "dset")` is equivalent to `h5_write(data, file, "dset")`.

The available methods are: `attr_names`, `cd`, `class`, `close`, `create_group`, `delete`, `dim`, `exists`, `is_dataset`, `is_group`, `length`, `ls`, `move`, `names`, `pwd`, `read`, `str`, `typeof`, `write`.

Navigation (`$cd()`, `$pwd()`): The handle maintains an internal working directory to simplify path management.

- `h5$cd(group)`: Changes the handle's internal working directory. This is a stateful, pass-by-reference operation. It understands absolute paths (e.g., `"/new/path"`) and relative navigation (e.g., `"../other"`). The target group does not need to exist.
- `h5$pwd()`: Returns the current working directory.

When you call a method like `h5$read("dset")`, the handle automatically prepends the current working directory to any relative path. If you provide an absolute path (e.g., `h5$read("/path/to/dset")`), the working directory is ignored.

Closing the Handle (`$close()`): The h5lite package does not keep files persistently open. Each operation opens, modifies, and closes the file. Therefore, the `h5$close()` method does not perform any action on the HDF5 file itself.

Its purpose is to invalidate the handle, preventing any further operations from being called. After `h5$close()` is called, any subsequent method call (e.g., `h5$ls()`) will throw an error.

Examples

```

file <- tempfile(fileext = ".h5")

# Open the handle
h5 <- h5_open(file)

# Write data (note: 'data' is the first argument, 'file' is implicit)
h5$write(1:5, "vector")
h5$write(matrix(1:9, 3, 3), "matrix")

# Create a group and navigate to it
h5$create_group("simulations")
h5$cd("simulations")
print(h5$pwd()) # "/simulations"

# Write data relative to the current working directory
h5$write(rnorm(10), "run1") # Writes to /simulations/run1

# Read data
dat <- h5$read("run1")

# List contents of current WD
h5$ls()

# Close the handle
h5$close()
unlink(file)

```

h5_read

*Read an HDF5 Object or Attribute***Description**

Reads a dataset, a group, or a specific attribute from an HDF5 file into an R object.

Usage

```
h5_read(file, name = "/", attr = NULL, as = "auto")
```

Arguments

- | | |
|------|--|
| file | The path to the HDF5 file. |
| name | The full path of the dataset or group to read (e.g., <code>"/data/matrix"</code>). |
| attr | The name of an attribute to read. <ul style="list-style-type: none"> • If NULL (default), the function reads the object specified by name (and attaches its attributes to the result). • If provided (string), the function reads <i>only</i> the specified attribute from name. |

- as** The target R data type.
- **Global:** "auto" (default), "integer", "double", "logical", "bit64", "null".
 - **Specific:** A named vector mapping names or type classes to R types (see Section "Type Conversion").

Value

An R object corresponding to the HDF5 object or attribute. Returns NULL if the object is skipped via `as = "null"`.

Type Conversion (as)

You can control how HDF5 data is converted to R types using the `as` argument.

1. Mapping by Name:

- `as = c("data_col" = "integer")`: Reads the dataset/column named "data_col" as an integer.
- `as = c("@validated" = "logical")`: When reading a dataset, this forces the attached attribute "validated" to be read as logical.

2. Mapping by HDF5 Type Class: You can target specific HDF5 data types using keys prefixed with a dot (.). Supported classes include:

- **Integer:** `.int`, `.int8`, `.int16`, `.int32`, `.int64`
- **Unsigned:** `.uint`, `.uint8`, `.uint16`, `.uint32`, `.uint64`
- **Floating Point:** `.float`, `.float16`, `.float32`, `.float64`

Example: `as = c(.uint8 = "logical", .int = "bit64")`

3. Precedence & Attribute Config:

- **Attributes vs Datasets:** Attribute type mappings take precedence over dataset mappings. If you specify `as = c(.uint = "logical", "@.uint" = "integer")`, unsigned integer datasets will be read as logical, but unsigned integer *attributes* will be read as integer.
- **Specific vs Generic:** Specific keys (e.g., `.uint32`) take precedence over generic keys (e.g., `.uint`), which take precedence over the global default (.).

Note

The @ prefix is **only** used to configure attached attributes when reading a dataset (`attr = NULL`). If you are reading a specific attribute directly (e.g., `h5_read(..., attr = "id")`), do **not** use the @ prefix in the `as` argument.

See Also

[h5_write\(\)](#)

Examples

```

file <- tempfile(fileext = ".h5")

# --- Write Data ---
h5_write(c(10L, 20L), file, "ints")
h5_write(I(TRUE), file, "ints", attr = "ready")
h5_write(c(10.5, 18), file, "floats")
h5_write(I("meters"), file, "floats", attr = "unit")

# --- Read Data ---
# Read dataset
x <- h5_read(file, "ints")
print(x)

# Read dataset with attributes
y <- h5_read(file, "floats")
print(attr(y, "unit"))

# Read a specific attribute directly
unit <- h5_read(file, "floats", attr = "unit")
print(unit)

# --- Type Conversion Examples ---

# Force integer dataset to be read as numeric (double)
x_dbl <- h5_read(file, "ints", as = "double")
class(x_dbl)

# Force attached attribute to be read as logical
# Note the "@" prefix to target the attribute
z <- h5_read(file, "ints", as = c("@ready" = "logical"))
print(z)

unlink(file)

```

h5_str

Display the Structure of an HDF5 Object

Description

Recursively prints a summary of an HDF5 group or dataset, similar to the structure of `h5ls -r`. It displays the nested structure, object types, dimensions, and attributes.

Usage

```
h5_str(file, name = "/", attrs = TRUE, members = TRUE, markup = interactive())
```

Arguments

file	The path to the HDF5 file.
name	The name of the group or dataset to display. Defaults to the root group "/".
attrs	Set to FALSE to hide attributes. The default (TRUE) shows attributes prefixed with @.
members	Set to FALSE to hide compound dataset members. The default (TRUE) shows members prefixed with \$.
markup	Set to FALSE to remove colors and italics from the output.

Details

This function provides a quick and convenient way to inspect the contents of an HDF5 file. It performs a recursive traversal of the file from the C-level and prints a formatted summary to the R console.

This function **does not read any data** into R. It only inspects the metadata (names, types, dimensions) of the objects in the file, making it fast and memory-safe for arbitrarily large files.

Value

This function is called for its side-effect of printing to the console and returns NULL invisibly.

See Also

[h5_ls\(\)](#), [h5_attr_names\(\)](#)

Examples

```
file <- tempfile(fileext = ".h5")
h5_write(list(x = 1:10, y = matrix(1:9, 3, 3)), file, "group")
h5_write("metadata", file, "group", attr = "info")

# Print structure
h5_str(file)

unlink(file)
```

h5_typeof

Get HDF5 Storage Type of an Object or Attribute

Description

Returns the low-level HDF5 storage type of a dataset or an attribute (e.g., "int8", "float64", "utf8", "ascii[10]"). This allows inspecting the file storage type before reading the data into R.

Usage

```
h5_typeof(file, name, attr = NULL)
```

Arguments

<code>file</code>	The path to the HDF5 file.
<code>name</code>	Name of the dataset or object.
<code>attr</code>	The name of an attribute to check. If NULL (default), the function returns the type of the object itself.

Value

A character string representing the HDF5 storage type (e.g., "float32", "uint32", "ascii[10]", "compound[2]").

See Also

[h5_class\(\)](#), [h5_exists\(\)](#)

Examples

```
file <- tempfile(fileext = ".h5")

h5_write(1L, file, "int32_val", as = "int32")
h5_typeof(file, "int32_val") # "int32"

h5_write(mtcars, file, "mtcars")
h5_typeof(file, "mtcars") # "compound[11]"

h5_write(c("a", "b", "c"), file, "strings")
h5_typeof(file, "strings") # "utf8[1]"

unlink(file)
```

h5_write

Write an R Object to HDF5

Description

Writes an R object to an HDF5 file, creating the file if it does not exist. This function acts as a unified writer for datasets, groups (lists), and attributes.

Usage

```
h5_write(data, file, name, attr = NULL, as = "auto", compress = TRUE)
```

Arguments

data	The R object to write. Supported: numeric, complex, logical, character, factor, raw, matrix, data.frame, integer64, POSIXt, NULL, and nested lists.
file	The path to the HDF5 file.
name	The name of the dataset or group to write (e.g., "/data/matrix").
attr	The name of an attribute to write. <ul style="list-style-type: none"> • If NULL (default), data is written as a dataset or group at the path name. • If provided (string), data is written as an attribute named attr attached to the object name.
as	The target HDF5 data type. Defaults to "auto". See the Data Type Selection section for a full list of valid options (including "int64", "bfloat16", "utf8[n]", etc.) and how to map sub-components of data.
compress	Compression configuration. <ul style="list-style-type: none"> • TRUE (default): Enables compression (zlib level 5). • FALSE or 0: Disables compression. • Integer 1-9: Specifies the zlib compression level.

Value

Invisibly returns file. This function is called for its side effects.

Writing Scalars

By default, h5_write saves single-element vectors as 1-dimensional arrays. To write a true HDF5 scalar, wrap the value in I() to treat it "as-is."

Examples:

```
h5_write(I(5), file, "x") # Creates a scalar dataset
h5_write(5, file, "x")   # Creates a 1D array of length 1
```

Data Type Selection (as Argument)

By default, as = "auto" will automatically select the most appropriate data type for the given object. For numeric types, this will be the smallest type that can represent all values in the vector. For character types, h5lite will use a ragged vs rectangular heuristic, favoring small file size over fast I/O. For R data types not mentioned below, see vignette("data-types") for information on their fixed mappings to HDF5 data types.

Numeric and Logical Vectors:

When writing a numeric or logical vector, you can specify one of the following storage types for it:

- **Floating Point:** "float16", "float32", "float64", "bfloat16"
- **Signed Integer:** "int8", "int16", "int32", "int64"
- **Unsigned Integer:** "uint8", "uint16", "uint32", "uint64"

NOTE: NA values must be stored as float64. NaN, Inf, and -Inf must be stored as a floating point type.

Examples:

```
h5_write(1:100, file, "big_ints", as = "int64")
h5_write(TRUE, file, "my_bool", as = "float32")
```

Character Vectors:

You can control whether character vectors are stored as variable or fixed length strings, and whether to use UTF-8 or ASCII encoding.

- **Variable Length Strings:** "utf8", "ascii"
- **Fixed Length Strings:**
 - "utf8[]" or "ascii[]" (length is set to the longest string)
 - "utf8[n]" or "ascii[n]" (where n is the length in bytes)

NOTE: Variable-length strings allow for NA values but cannot be compressed on disk. Fixed-length strings allow for compression but do not support NA.

Examples:

```
h5_write(letters[1:5], file, "len10_strs", as = "utf8[10]")
h5_write(c('X', 'Y', NA), file, "var_chars", as = "ascii")
```

Lists, Data Frames, and Attributes:

Provide a named vector to apply type mappings to sub-components of data. Set "skip" as the type to skip a specific component.

- **Specific Name:** "col_name" = "type" (e.g., c(score = "float32"))
- **Specific Attribute:** "@attr_name" = "type"
- **Class-based:** ".integer" = "type", ".numeric" = "type"
- **Class-based Attribute:** "@.character" = "type", "@.logical" = "type"
- **Global Fallback:** "." = "type"
- **Global Attribute Fallback:** "@." = "type"

Examples:

```
# To strip attributes when writing:
h5_write(data, file, 'no_attrs_obj', as = c('@.' = "skip"))

# To only save the `hp` and `wt` columns:
h5_write(mtcars, file, 'my_df', as = c('hp' = "auto", 'wt' = "float32", '.' = "skip"))
```

Dimension Scales

h5lite automatically writes names, row.names, and dimnames as HDF5 dimension scales. Named vectors will generate an <name>_names dataset. A data.frame with row names will generate an <name>_rownames dataset (column names are saved internally in the original dataset). Matrices will generate <name>_rownames and <name>_colnames datasets. Arrays will generate <name>_dimscale_1, <name>_dimscale_2, etc. Special HDF5 metadata attributes link the dimension scales to the dataset. The dimension scales can be relocated with h5_move() without breaking the link.

See Also[h5_read\(\)](#)**Examples**

```
file <- tempfile(fileext = ".h5")

# 1. Writing Basic Datasets
h5_write(1:10, file, "data/integers")
h5_write(rnorm(10), file, "data/floats")
h5_write(letters[1:5], file, "data/chars")

# 2. Writing Attributes
# Write an object first
h5_write(1:10, file, "data/vector")
# Attach an attribute to it using the 'attr' parameter
h5_write(I("My Description"), file, "data/vector", attr = "description")
h5_write(I(100), file, "data/vector", attr = "scale_factor")

# 3. Controlling Data Types
# Store values as 32-bit signed integers
h5_write(1:5, file, "small_ints", as = "int32")

# 4. Writing Complex Structures (Lists/Groups)
my_list <- list(
  meta    = list(id = 1, name = "Experiment A"),
  results = matrix(runif(9), 3, 3),
  valid   = I(TRUE)
)
h5_write(my_list, file, "experiment_1", as = c(id = "uint16"))

# 5. Writing Data Frames (Compound Datasets)
df <- data.frame(
  id      = 1:5,
  score   = c(10.5, 9.2, 8.4, 7.1, 6.0),
  grade   = factor(c("A", "A", "B", "C", "D"))
)
h5_write(df, file, "records/scores", as = c(grade = "ascii[1]"))

# 6. Fixed-Length Strings
h5_write(c("A", "B"), file, "fixed_str", as = "ascii[10]")

# 7. Review the file structure
h5_str(file)

# 8. Clean up
unlink(file)
```


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